

Ex: No: 1      Identify the software system that needs to be developed

### **Aim**

To identify a suitable software system for a given real life problem using Object Oriented Software Engineering concepts.

### **Introduction about CASE Tools**

CASE tools mean Computer Aided Software Engineering tools.  
They support software development activities.  
They help in analysis design coding and testing.  
They improve productivity and quality.  
They reduce manual errors.  
They store models and documents in one place.

### **Example**

Using a tool to draw UML diagrams instead of paper.

### **Introduction about UML**

UML means Unified Modeling Language.  
It is a standard visual modeling language.  
It is used in object oriented software development.  
It shows system structure and behavior.  
It improves communication among team members.

### **Example**

Use case diagram for an ATM system.

### **Description of Nine Graphical Diagrams of UML**

1. Use Case Diagram  
Shows system functions and users.  
Example  
Student registers for a course.
2. Class Diagram  
Shows classes attributes and methods.

**Example**

Student class with name and roll number.

**3. Object Diagram**

Shows objects at a specific time.

**Example**

One student object created from Student class.

**4. Sequence Diagram**

Shows message flow between objects.

**Example**

Login request sent to server.

**5. Collaboration Diagram**

Shows object interaction with links.

**Example**

User interacts with payment module.

**6. Activity Diagram**

Shows flow of activities.

**Example**

Steps in online order processing.

**7. State Chart Diagram**

Shows states of an object.

**Example**

Order states like placed shipped delivered.

**8. Component Diagram**

Shows software components.

**Example**

UI database and server components.

**9. Deployment Diagram**

Shows hardware and software mapping.

**Example**

Application deployed on server and client system.

## **Conceptual Model of UML**

The UML conceptual model has three parts.

- **Building blocks**

Things relationships and diagrams.

- Rules  
Rules define how elements are connected.
- Common mechanisms  
Specifications and notations are included.

## **Example**

### **Association between Student and Course classes.**

## **Problem Statement**

**A college wants to automate its activities.**

**It needs student admission details.**

**Attendance and marks must be stored.**

**Reports should be generated.**

## **Task**

- 1. Read the problem carefully.**
- 2. Identify the software system to be developed.**
- 3. Write one reason for your choice.**
- 4. List two users of the system.**

## **Expected Output**

- Identified system name.**  
**College Management System.**
- Reason**  
**Manages academic and administrative data.**
- Users**  
**Student and staff.**

## **Result**

**The software system was identified successfully.**

**The problem was related to a real life scenario.**

**OOSE concepts were applied.**

## **Conclusion**

**This lab exercise helps students understand system identification.**

**It links real life problems with object oriented approach.**

**It introduces CASE tools and UML basics.**

**It prepares students for further design activities.**

## **Viva Voce Questions**

- 1. What is the role of CASE tools**
- 2. Why is UML used**
- 3. Name any two UML diagrams**